# Appendix A

# **Official And Ceremonial Music**

# **SECTION I - CEREMONIAL MUSIC**

### TO THE COLOR

A-1. *To The Color* is the bugle call to render honors to the nation. It is used when no band is available to render honors, or in ceremonies requiring honors to the nation more than once. *To The Color* commands the same courtesies as the *National Anthem*.

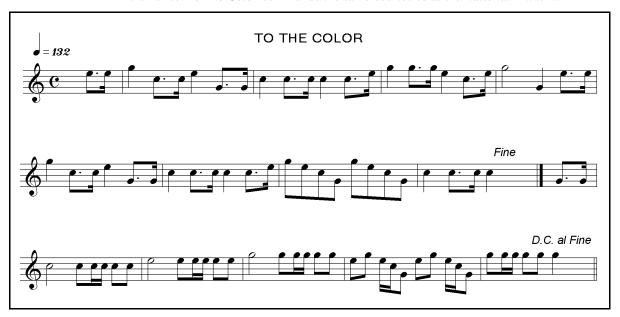


Figure A-1. To The Color

### **NATIONAL ANTHEM**

A-2. Army Bands are encouraged to use the arrangement of the *Star Spangled Banner* authorized by the Department of Defense. When a ceremony requires more than one nation's anthem, an approximate three-second drum roll is played between each anthem. The *National Anthem* of the United States is played last. Normally, multiple foreign national anthems are performed in alphabetical order. Forward deployed bands should consider the practices of the host nation in making these determinations.



Figure A-2. The Star Spangled Banner

### **RUFFLES AND FLOURISHES**

A-3. Ruffles and Flourishes are sounded to render personal honors and precede prescribed music for personnel being honored. Ruffles (played by the drums) and Flourishes (played by selected brass instruments) are played simultaneously. Ruffles and Flourishes are played in the concert key of B Flat when they precede the National Anthem, Hail to the Chief, and the General's March. Ruffles and Flourishes are played in the concert key of A Flat when they precede Hail Columbia and the Flag Officer's March. Table 2-1 of AR 600-25 governs the number of Ruffles and Flourishes.

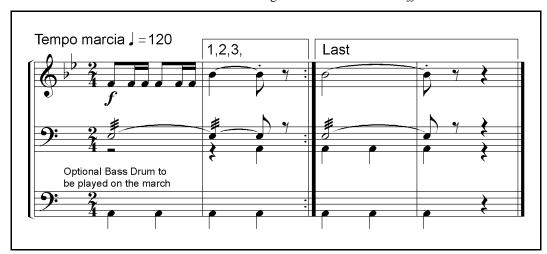


Figure A-3. Ruffles and Flourishes

#### **FUNERAL DIRGE**

A-4. Funeral Dirge is the cadence used for the procession from the chapel to the gravesite during a military funeral.

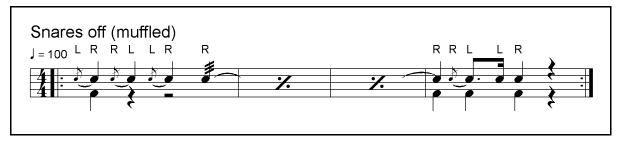


Figure A-4. Funeral Dirge

### HAIL TO THE CHIEF

A-5. *Hail to the Chief* is the prescribed honors music for the President of the United States of America. The Department of Defense arrangement of *Hail to the Chief* is played following the completion of *Ruffles and Flourishes*.



Figure A-5. Hail To the Chief

# HAIL COLUMBIA

A-6. *Hail Columbia* is the prescribed honors for the Vice President of the United States of America. The Department of Defense arrangement of *Hail Columbia* is played following the completion of *Ruffles and Flourishes*.

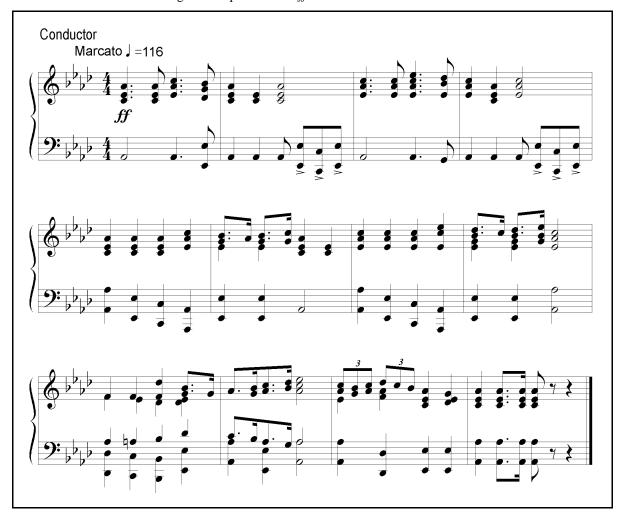


Figure A-6. Hail Columbia

# **GENERAL'S MARCH**

A-7. The *General's March* is the prescribed honors music for General Officers of the Army and Air Force. The Department of Defense arrangement of the *General's March* is played immediately following the playing of the appropriate number of *Ruffles and Flourishes*.



Figure A-7. General's March

### FLAG OFFICER'S MARCH

A-8. The *Flag Officer's March* is the prescribed honors music for Flag Officer's (Admirals) of the USN or the USCG and General Officers (Generals) of the USMC. The Department of Defense arrangement is played immediately following the playing of the appropriate number of *Ruffles and Flourishes*.



Figure A-8. Flag Officer's March

### THE ARMY GOES ROLLING ALONG

A-9. *The Army Goes Rolling Along* is the official song of the United States Army. The Paul Yoder arrangement, © 1961 by Broadcast Music Inc., is recommended for use by Army bands. *The Army Goes Rolling Along* concludes all review, parade, and honor guard ceremonies.



Figure A-9. The Army Goes Rolling Along (Page 1)



Figure A-10. The Army Goes Rolling Along (Page 2)

### **SOUND OFF**

A-10. Sound off is the trooping of the line done by the band during a military parade or review. Sound off music is a three-chord (tonic, dominant seventh, tonic) cadence that precedes and follows the march played for the sound off sequence (Figure A-11). The preceding sound off chord cadence is played in the same key as the beginning of the music. The second sound off chord cadence is played in the key of the music at the time of the cut off. Table A-1 shows the scale degrees for each instrumental part.

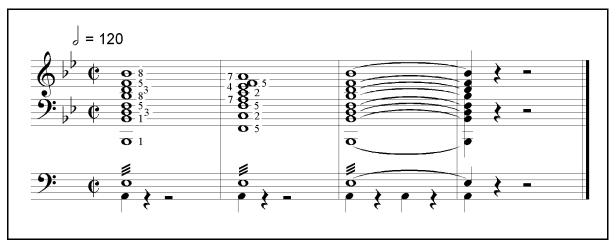


Figure A-11. Sound Off Chords

Instrument	Scale Degrees	Instrument	Scale Degrees
Flute & Piccolo	8-7-8	3 <sup>rd</sup> Trumpet	3-2-3
Oboe	8-7-8	1 <sup>st</sup> Horn	8-7-8 or 3-4-3
1 <sup>st</sup> Clarinet	8-7-8	2 <sup>nd</sup> Horn	5-5-5
2 <sup>nd</sup> Clarinet	5-5-5	3 <sup>rd</sup> Horn	3-4-3
3 <sup>rd</sup> Clarinet	3-2-3	4 <sup>th</sup> Horn	3-2-3
Alto Saxophone	5-4-5		3-4-3 or 1-5-1
Tenor Saxophone	3-4-3	1 <sup>st</sup> Trombone	3-2-3
Baritone Saxophone	1-5-1	2 <sup>nd</sup> Trombone	8-7-8
1 <sup>st</sup> Trumpet	8-7-8	3 <sup>rd</sup> Trombone	1-5-1
2 <sup>nd</sup> Trumpet	5-5-5	Basses	1-5-1

**Table A-1. Instrumental Scale Degrees** 

### **SECTION II - BUGLE CALLS**

A-11. Bugle calls are musical signals that announce scheduled and certain non-scheduled events on an Army installation. There are four classes of bugle calls: Warning Calls, Formation Calls, Alarm Calls, and Service Calls. Scheduled calls are prescribed by the commander and normally follow the sequence shown in Table A-2 and A-3. Non-scheduled calls are sounded by the direction of the commander.

1	First Call	14	Assembly
2	Reveille	15	Recall
3	Assembly	16	First Call
4	Mess Call (morning)	17	Guard Mounting (when scheduled)
5	Sick Call*	18	Assembly
6	Drill Call*	19	Adjutant's Call (parade only)
7	Assembly	20	Retreat
8	First Sergeant's Call*	21	To The Color
9	Officer's Call*	22	Mess Call (evening)
10	Recall*	23	Tattoo
11	Mail Call*	24	Call to Quarters
12	Mess Call (noon)	25	Taps
13	Drill Call*	*	Denotes optional items

Table A-2. Daily Sequence Of Bugle Calls

1 First Call
2 Reveille
3 Assembly
4 Mess Call (noon)
5 First Call (retreat)
6 Assembly
7 Retreat
8 To The Color
9 Taps

Table A-3. Sunday Sequence Of Bugle Calls

# WARNING CALLS

#### FIRST CALL

A-12. Sound as a warning that personnel will prepare to assemble for a formation.



Figure A-12. First Call

#### **DRILL CALL**

A-13. Sound as a warning to turn out for a drill.

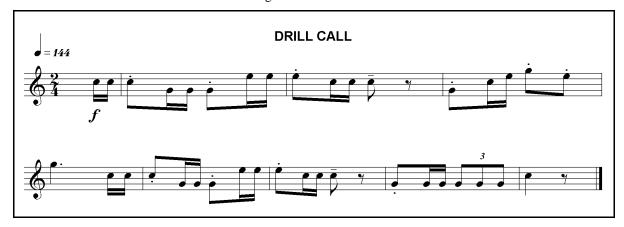


Figure A-13. Drill Call

### **GUARD MOUNTING**

A-14. Sound as a warning that the guard is about to be assembled for guard mount.

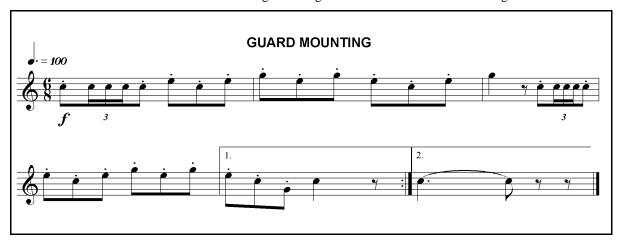


Figure A-14. Guard Mounting

### **ATTENTION**

A-15. Sound as a warning that troops are about to be called to attention.



Figure A-15. Attention

### FORMATION CALLS

### **ASSEMBLY**

A-16. Signals troops to assemble at a designated place.

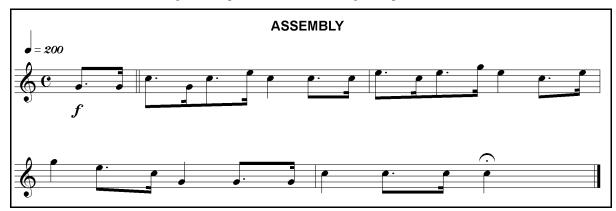


Figure A-16. Assembly

### ADJUTANT'S CALL

A-17. Signals that the adjutant is about to form the guard, battalion, or brigade. The bugler plays the bugle part of the call.



Figure A-17. Adjutant's Call

#### FIRST SERGEANT'S CALL

A-18. Signals that the first sergeant is about to form the company.



Figure A-18. First Sergeant's Call

# **ALARM CALLS**

# FIRE CALL

A-19. Signals that there is a fire on the post or in the vicinity. The call is also used for fire drill.

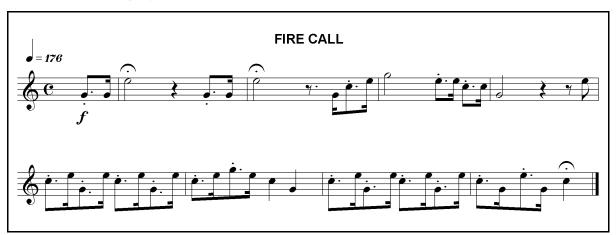


Figure A-19. Fire Call

#### TO ARMS

A-20. Signals all troops to fall in under arms at a designated place without delay.

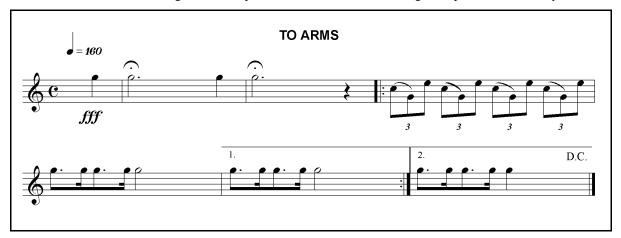


Figure A-20. To Arms

### **SERVICE CALLS**

A-21. The following calls are classified as service calls. They include, but are not limited to, those calls normally sounded as part of a daily routine.

#### **REVEILLE**

A-22. Signals the troops to waken for morning roll call. Used to accompany the daily raising of the National Colors.

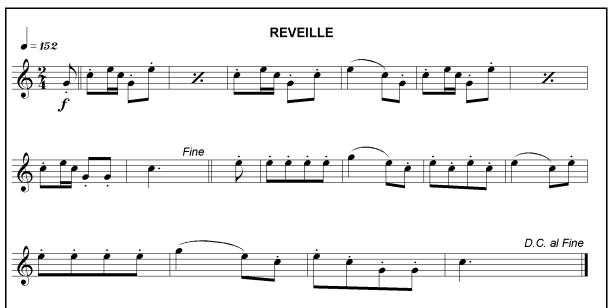


Figure A-21. Reveille

FM 12-50 \_\_\_\_\_

# MESS CALL

A-23. Signals mealtime.

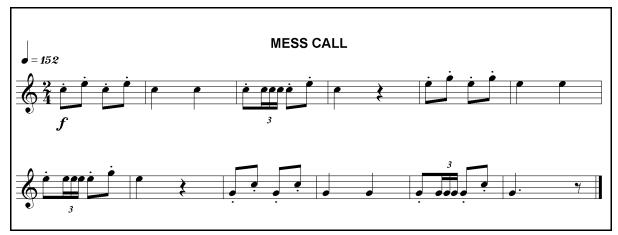


Figure A-22. Mess Call

# FATIGUE CALL

A-24. Signals all designated personnel to report for fatigue duty.



Figure A-23. Fatigue Call

# RECALL

A-25. Signals duties or drills to cease.

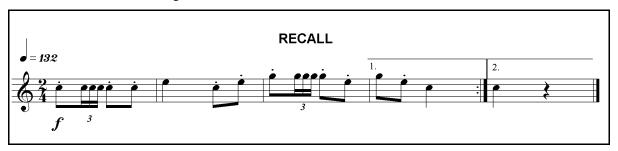


Figure A-24. Recall

# OFFICER'S CALL

A-26. Signals all officers to assemble at a designated place.



Figure A-25. Officer's Call

#### PAY DAY MARCH

A-27. A bugle call march played to announce that troops will be paid. The sounding of Pay Call will consist of only the first strain repeated.

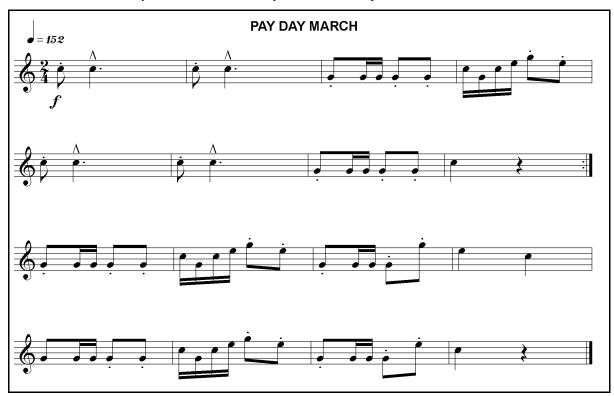


Figure A-26. Pay Day March

# SCHOOL CALL

A-28. Signals school is about to begin.

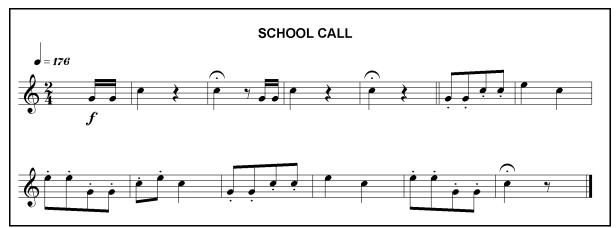


Figure A-27. School Call

# SICK CALL

A-29. Signals all troops needing medical attention to report to the dispensary.



Figure A-28. Sick Call

# MAIL CALL

A-30. Signals personnel to assemble for the distribution of mail.



Figure A-29. Mail Call

### **CHURCH CALL**

A-31. Signals religious services are about to begin. The call may also be used to announce the formation of a funeral escort.

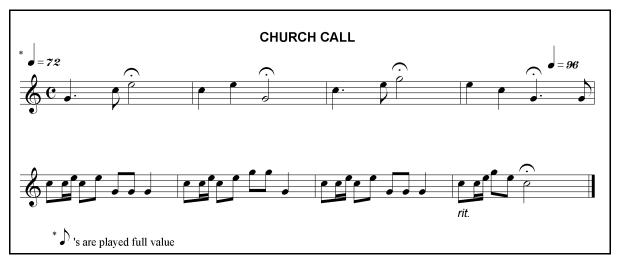


Figure A-30. Church Call

### **RETREAT**

A-32. Signals the end of the official day.

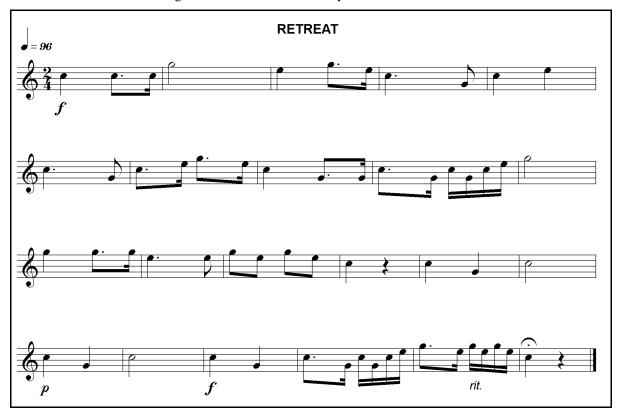


Figure A-31. Retreat

# CALL TO QUARTERS

A-33. Signals all personnel not authorized to be absent to their quarters for the night.

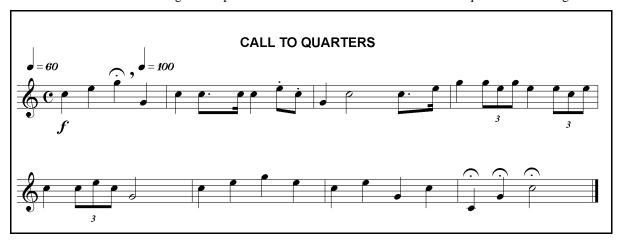


Figure A-32. Call To Quarters

# **TATTOO**

A-34. Signals that all lights in the squad rooms be extinguished and that all loud talking and other disturbances be discontinued within 15 minutes.



Figure A-33. Tattoo

#### **TAPS**

A-35. Signals that unauthorized lights are to be extinguished. This is the last call of the day. The call is also sounded at the completion of a military funeral ceremony. Taps is to be performed by a single bugler only. Performance of "Silver Taps" or "Echo Taps" is not consistent with Army traditions, and is an improper use of bugler assets.

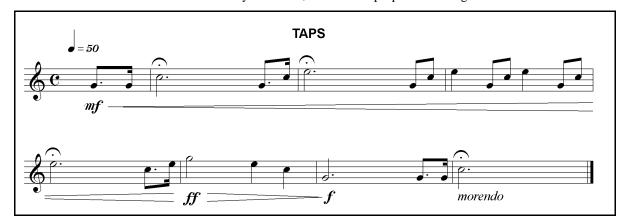


Figure A-34. Taps

### CEREMONIAL BUGLE CALLS

A-36. In the conduct of military formations and formal ceremonies, certain prescribed musical selections must be played. What follows is the music that is played by a bugler when a band is not present.

#### **RUFFLES AND FLOURISHES**

A-37. A bugler plays the *Flourishes* portion only. *Flourishes* are played in the concert key of B Flat when they precede the *General's March*, and in concert A Flat when they precede the *Flag Officer's March*. The use of *Ruffles and Flourishes* is prescribed in AR 600-25.



Figure A-35. Ruffles and Flourishes

#### **GENERAL'S MARCH**

A-38. When required, the *General's March* immediately follows the playing of *Ruffles and Flourishes*.



Figure A-36. General's March

#### FLAG OFFICER'S MARCH

A-39. When required, the *Flag Officer's March* immediately follows the playing of *Ruffles and Flourishes*.

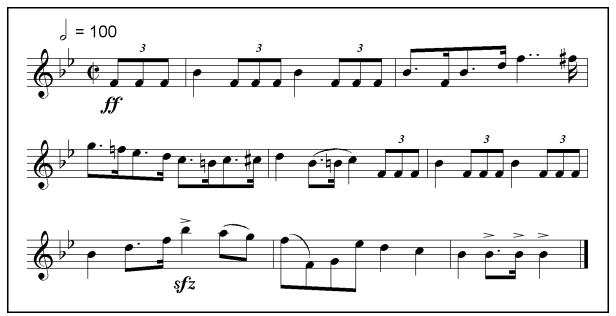


Figure A-40. Flag Officer's March